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From numerical prototypes to real models: a progressive study of aerodynamic parameters of nonconventional concrete structures with Computational Fluid Dynamics

De protótipos numéricos a modelos reais: Um estudo progressivo de parâmetros aerodinâmicos de estruturas não convencionais de concreto utilizando a Dinâmica dos Fluidos Computacional

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Abstract

The practical evaluation of aerodynamic coefficients in unconventional concrete structures requires specific studies, which are small-scale models evaluated in wind tunnels. Sophisticated facilities and special sensors are needed, and the tendency is for modern and slender constructions to arise with specific demands on their interaction with the wind. On the other hand, the advances obtained in modern multi-core processors emerge as an alternative for the construction of sophisticated computational models, where the Navier-Stokes differential equations are solved for fluid flow using numerical methods. Computations of this kind require specialized theoretical knowledge, efficient computer programs, and high-performance computers for large-scale calculations. This paper presents recent results involving two real-world applications in concrete structures, where the aerodynamic parameters were estimated with the aid of computational fluid dynamics. Conventional quad-core computers were applied in simulations with the Finite Volume Method and a progressive methodology is presented, highlighting the main aspects of the simulation and allowing its generalization to other types of problems. The results confirm that the proposed methodology is promising in terms of computational cost, drag coefficient estimation and versatility of simulation parameters. These results also indicate that mid-performance computers can be applied for preliminary studies of aerodynamic parameters in design offices.

Keywords: aerodynamics, computational fluid dynamic, special structures, wind.

Resumo

A avaliação prática dos coeficientes aerodinâmicos em estruturas de concreto não convencionais demanda estudos específicos, que consistem em modelos em escala reduzida, em túnel de vento, para estimativa desses parâmetros. Instalações sofisticadas e sensores especiais são necessários, e a tendência é que as construções modernas, cada vez mais esbeltas e arrojadas, surjam com demandas específicas em relação a sua interação com o vento. Por outro lado, o avanço obtido em processadores modernos do tipo multi-núcleo, emerge como uma alternativa para a construção de modelos computacionais sofisticados, onde as equações diferenciais de Navier-Stokes são resolvidas para o escoamento do fluido por meio de métodos numéricos. Análises deste tipo demandam conhecimento teórico especializado, programas computacionais eficientes e computadores de alta performance para cálculos em larga escala. Este artigo apresenta resultados recentes envolvendo duas aplicações reais em estruturas de concreto, onde os parâmetros aerodinâmicos foram estimados com o auxílio da dinâmica dos fluidos computacional. Computadores convencionais do tipo quad-core foram empregados em simulações com o Método dos Volumes Finitos e uma metodologia progressiva é apresentada, destacando os principais aspectos da simulaçõe o permitindo a sua generalização a outros tipos de problemas. Os resultados confirmam que a metodologia proposta é promissora em termos de custo computacional, estimativa do coeficiente de arrasto e versatilidade dos parâmetros aerodinâmicos em escritórios de projeto.

Palavras-chave: aerodinâmica, dinâmica dos fluidos computacional, estruturas especiais, vento.

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1. Introduction

Nowadays the design of slender concrete structures emerges as a current trend. These structures, with irregular geometry, more flexible and susceptible to wind spectra are demanding detailed analysis of aerodynamic effects. These forces affect several structural elements, including modern facades. In this way, the evaluation of wind forces acting on modern concrete structures requires detailed analysis procedures, some not even covered by design prescriptions (Tapajos et al [2], Oda [3], Adnan and Suradi [4], Bhandari et al [5] and Biasioli et al [6]).

Aerodynamics is a field of study widely explored by aerospace and automotive industries in search of optimized solutions and user safety. Similarly, aerodynamics applied to buildings aims to attenuate dynamic effects in structures, ensuring safety and comfort to users, as well as maintaining structural integrity. To measure wind actions in structures, several countries have developed technical standards with examples described in Table 1.

These standards provide values for pressure and drag coefficients for standard geometries with the use of tables and abacuses. In the scenario of concrete reinforced structures of irregular geom-

Table 1

Wind design provisions in some countries

etries, such as special buildings, bridges, towers, and other special structures, wind tunnel tests (as depicted in Figure 1) must be carried out. In these tests, reduced models (including the structure itself, nearby buildings and topography) are built in specific and sophisticated facilities, which are properly instrumented through electronic sensors.

Another way to acquire aerodynamic parameters is through Computational Fluid Dynamics (CFD). The aerospace and automotive industries were the pioneers in Computational Wind Engineering (CWE) (Blocken [9]), due to the possibility of performing several numerical simulations of the flow for the same prototype, requiring only the calibration with a few wind tunnel tests. Thus, from a valid computational model it is possible to replace experimental tests, having as main advantages: (i) the low cost of a numerical wind tunnel using computers; (ii) speed of simulations for valuable data acquisition. Recent advances in computer software and hardware have inspired researchers in numerical solutions acting as feasible alternatives to wind tunnel tests. Despite this progress, wind tunnel remains as a reliable choice for structural projects. This is partly due to uncertainties in developing a reliable numerical model. On the other hand, numerous studies have dealt with CWE applied to

Country	Standards	Year	Title
Germany	DIN 1055-4	2005	Einwirkungen auf tragwerke – Teil 4: Windlasten
Brazil	NBR 6123	1988	Forças devido ao vento em edificações
Canada	NBCC	2010	National building code of Canada
USA	ASCE/SEI 7-05	2006	Minimum design loads for buildings and other structures
Italy	NTC	2008	Technical rules for construction
European Countries	EM 1991 - 1-4	2005	Actions on structures- Part 1 – 4: general actions – wind actions
Russia	SNIP 2.0107	1985	Loading and excitations
Taiwan	ABRI	2006	Specifications for building wind-resistant design







Figure 1 Wind tunnel lab (a) LAC [7] and (b) IPT [8]

wind flow around buildings, with a further comparison to experimental data and search for optimal simulation parameters.

Akins et al. [10] presented experimental results of mean force and moment coefficients for a series of thirteen flat-roofed rectangular buildings made with plexiglass. Braun and Awruch [11], using CWE, analyzed viscous incompressible flows over one of these models, and presented a good agreement between numerical and experimental data.

CAARC (Commonwealth Advisory Aeronautical Research Council) building is also an excellent example of extensive numerical simulation and was analyzed in the works of Braun [12], Dagnew and Bitsuamlak [13] and Dagnew and Bitsuamlak [14], among others. In the above-cited cases, the computational domain mimics the wind tunnel aerodynamic test. Therefore, prescriptions must be made to the numerical model regarding length, width, and depth, as well as the position of the target building (or structure). The choice of adequate turbulence model and convergence criteria is also important. These numerical simulations, mostly performed to structures with regular geometry and in the presence of experimental, data serve as a benchmark for advances in CWE. However, a problem arises whenever experimental data is unavailable at the project stage.

Facing the increased application of CFD, some procedures, guides and good practices were presented for computational simulations, as seen in Oberkampf and Trucano [15], Chen and Srebric [16], Moonen et al. [17], Franke et al [18], Reiter [19], Schatzmann and Britter [20], Kim [21] and Rong et al. [22].

With the focus on the advantages of CWE and its application to structural engineering practice, this article proposes a step-by-step procedure for aerodynamic analysis of structures using simple numerical prototypes (with known theoretical or experimental values) for calibration of the final numerical model.

The analysis procedures are based on the use of finite element or finite volume software and address the steps of (i) computational domain construction and structural representation; (ii) mesh generation (domain refinement and mesh quality criteria); (iii) configuration of the problem physics; (iv) convergence study; (v) results analysis. These procedures allow structural engineers to perform simulations using conventional computers available in design offices and to obtain an initial estimate of aerodynamic parameters(with error minimization and low computational cost). Finally, real-world examples including an aqueduct and a high-rise building are presented and analyzed with the proposed prescriptions.

2. Governing equations and numerical solution

2.1 Governing equations in differential form

Initially a fixed volume in space is observed with \vec{v} , μ and ρ . Figure 2a presents a control volume, with contour S.

If conservation is guaranteed in dv, then it can also be extended to the whole domain v. To guarantee mass conservation the differential form presented in equation (1) is defined as the continuity equation:

$$\frac{\partial \rho}{\partial t} = \vec{\nabla} \cdot \left(\rho \vec{V}\right) = 0 \tag{1}$$

Momentum conservation is based on the principle that the sum of forces acting in dv will be equal to the momentum rate of change. Basically, two forces act on an infinitesimal volume: (i) body forces and (ii)surface forces. The governing equation is defined as Navier-Stokes equation for an incompressible fluid and it is described in Cartesian components by:

$$\rho \left[\frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} + v \frac{\partial u}{\partial y} + w \frac{\partial u}{\partial z} \right] = -\frac{\partial \rho}{\partial x} + \rho g_x + f_{vx}$$
(2)

$$\rho \left[\frac{\partial v}{\partial t} + u \frac{\partial v}{\partial x} + v \frac{\partial v}{\partial y} + w \frac{\partial v}{\partial z} \right] = -\frac{\partial \rho}{\partial y} + \rho g_y + f_{vy}$$
(3)

$$\rho \left[\frac{\partial w}{\partial t} + u \frac{\partial w}{\partial x} + v \frac{\partial w}{\partial y} + w \frac{\partial w}{\partial z} \right] = -\frac{\partial \rho}{\partial z} + \rho g_z + f_{vz}$$
(4)

The set of equation (2)-(4) combined with equation (1) form a system of nonlinear partial differential equations composed of 04 unknowns



Figure 2

Control volume 2D: (a) Fluid flowing through the generic control volume; (b) Typical mesh for a generic control volume

(u, v, w and p). The inherent difficulties to this problem often require the use of numerical methods for practical solutions.

2.2 Numerical strategies for computational solution

A suitable discretization method must be chosen to approximate equation (1)-(4) to a system of discrete algebraic equations in space and time. The most applied and indicated methods to solve

Navier Stokes equation with the Eulerian descriptions in computational simulations of flow around structures is the Finite Volume Method (FVM), as described by Patankar [23], Prakash and Patankar [24], Versteeg and Malalasekera [25] and Ferziger and Peric [26].This method is one of the cornerstones of computational mechanics, due to its versatility and ability to solve differential equations.The FVM comprises a domain discretized through control volumes, as seen in Figure 2b.In these volumes the mass, the



Proposed methodology

momentum, and the energy quantities (Equations 1-4) are conserved and based on the nodal variables of the mesh (pressure and velocity). Interpolations are performed for field evaluation at a subdomain (finite volume). This method is conservative and the solution is based on surface integrals, and finite volumes share their surfaces with adjacent ones. The FVM represents convective and diffusive fluxes and in this way this method is one of the most employed methods in CFD.

The above cited numerical methods require turbulence treatment because the contribution of fluctuations to velocity plots in the Navier-Stokes equations may be practically unpredictable in turbulent flows, and this is due to the large-scale of space and time to be solved (Kundu and Cohen [27]). Aerodynamic flows in structures are commonly quite turbulent, with a high(>10⁵) Reynolds number, defined by:

$$Re = \frac{\rho VD}{\mu} = \frac{VD}{\nu}$$
(5)

There are basically three ways to solve turbulence in CFD simulations:

- (I) DNS Direct Numerical Simulation, which solves numerically, in the smallest time scales, the Navier Stokes equations. In this way, the average Reynolds obtained computationally determines the average flow. For the DNS, the meshes must be extremely refined, restricting applications to supercomputers.
- (II) LES Large Eddy Simulation is based on large-scale solution of turbulent energy. So, the idea is to solve only the large eddies accurately and the effects are approximate of the small scales. The LES model requires less refinement than a DNS model.
- (III) RANS Reynolds Averaged Navier Stokes, based on the Reynold average equations. This model was proposed by Reynolds in 1895 where the approach is based on the decomposition of the variable into mean and fluctuating parts in time. The RANS model solves the turbulent fluctuation for all the scales on each node. When the target is reducing computational cost, the RANS model is usually the first choice.

RANS is the most common choice for fluid dynamic analysis and



Figure 4 General dimensional domain

will be used on this paper. It can be further divided into a series of models, such as Zero Equation Model, Eddy Viscosity Transport Equation, Standard k - ϵ Model, RNG, k- ω , SST, SSG, BSL. Procedures required estimating the aerodynamic coefficients using numerical methods are described in the next section.

3. Methodology: from numerical prototypes to the final model

This procedure starts with a progressive evolution of simple computational models (here defined as numerical prototypes), where numerical calibration is initially performed with reference or experimental results. This step precedes the final computational model, which represents the real structure, and provides the required reliability for numerical simulations. Thus, the reasoning is not only to solve the numerical problem but to construct a numerical model that approximates real conditions and can be used as a numerical wind tunnel.

An overview of the major steps evolved in the current proposal are depicted in Figure 3. These will be detailed in the following sections.

3.1 Geometry domain

This procedure mimics the wind tunnel test. The structure is positioned at a given distance from the inlet, thus allowing the generation of turbulence. As for the dimensions, the prescriptions available in Franke et al. [18] are recommended, where the proposed dimensions are shown in Figure 4. It is treated as a Boolean operation, where a computational domain is generated, and the structure is subtracted.

In general, the domain length is selected between 15D and 20D,

where D is the characteristic dimension of the section. In this case, there is a greater refinement of volumes in the user-defined region (closer to the object), since the flow is more sensitive to boundary conditions. Because of this, subdomains must be created around the objects and at regions of the floor, to allow different mesh scales for rugosity prescription. Another strategy (commonly seen in the literature for laminar flows) is the use of symmetry. However, it should be noted that the wind flow has turbulent characteristics, so for a given time t, what occurs in one half of the domain will not necessarily occur in other.

For two-dimensional flows using 3D codes, a thickness must be imposed to the domain. In practice, a small value is prescribed, avoiding excessive computational cost. The authors propose a value of D/20. For three-dimensional simulations, it is important to maintain a 4D distance from the object to the walls, resulting in a thickness of 8D. This is necessary for the development of vortices and to capture relevant information of the flow (velocity and pressure).

3.2 Mesh

In this step, the computational domain is refined following the criteria of the element type, local grid refinement, element quality, and mesh quality.

3.3 Boundary conditions

Prescribed boundary conditions are given by (i) pressure and velocity at the inlet and outlet, (ii) zero normal velocity (no-slip condition) for structural boundary and ground, (iii) free to slide condition for the remaining boundaries. A general scheme is presented in Figure 5.



Figure 5 Boundary conditions

3.3.1 Inlet

The input face is selected and the wind speed at the inlet is considered. To insert the velocity, two main methods are highlighted. The first is to consider speed input as a function of height (Z), according to the logarithmic law in equation (6), with u_{\star} defined by $\sqrt{\tau/\rho}$.

$$\frac{V}{u_{+}} = \frac{1}{k} ln \left(\frac{Z}{Z_0} \right)$$
(6)

Another possible strategy, resembling wind tunnel tests, is to apply constant speed at the inlet. In this way ground roughness causes the speed profile to develop naturally. However, when using this method, two essential points should be emphasized: the mesh refinement in the floor and the size of the upstream and downstream computational domains must be large enough to capture flow effects.

3.3.2 Outlet

At the outlet, it is possible to define speed or pressure (gauge or atmospheric). In practice, the outer pressure is prescribed, allowing velocity to be developed naturally along the domain.

3.3.3 Wall and ceiling (top wall)

On walls (side faces) and ceiling (top face) it is admitted that the fluid is free to flow.

3.3.4 Ground and structure

Simulations of structures located far from the ground (Figure 4a), such as aqueducts and bridges allow considering the floor as freeslip wall condition. However, for ground-based structures, as is the case of buildings, the no-slip condition must be considered, and the roughness of the floor must be specified. This parameter is calibrated from speed profiles or design values.

Depending on the design, the roughness of the structure should be considered, however additional studies must be performed in this case. Due to the surface finish of the structures applied in this work, the roughness of the object walls could be neglected. In this way, the no-slip condition was adopted in these models.

3.4 Turbulence model

A RANS turbulence model, described in section 2, is selected based on two criteria for a selected global variable: (i) smaller amplitudes over time and (ii) greater proximity to the theoretical value on the numerical prototype. Models with large amplitudes should be avoided, even if their mean value is close to the theoretical one, because, at a given stopping point of the simulation, peak values may not represent the global variable. To perform these simulations, an intermediate mesh is employed, avoiding high computational costs. Therefore, no more than 50,000 nodes for the two-dimensional flow and 200,000 nodes in the three-dimensional case are sufficient at this preliminary stage.

3.5 Convergence studies

In a broad sense, convergence on this proposal is based on asymptotic curves tending to a number (Lewis et al. [28]), providing mesh independence in time, number of iterations and space. The numerical model is said to be convergent when average values of the selected global variable remain approximately constant over time.

3.5.1 Independence of time

The numerical model is submitted to studies in the transient regime using the following criteria: (i) total time of flow simulation and (ii) time step. The duration of the flow should be such that the fluid crosses 'n' times the domain, where 'n' should be enough for the stabilization of the global variable. The time step is selected based on the Courant number:

$$Courant = \frac{u\,\Delta x}{\Delta t} \tag{7}$$

For solvers with implicit schemes, it is possible for the Courant number to be greater than 1. In the absence of an initial estimate, it is pointed out the need for a convergence analysis of this variable,



(a) Aquedut

Figure 6

Concrete aqueduct details (units in centimeter)





(a) Floor plan and wind incidence angle φ

Figure 7 Wind tunnel test and details (Model 04) (IPT [8])

using different time steps. In this convergence study, an upper bound must be verified for this parameter, so that time independence is achieved for the flow.

A point to be highlighted is that equation 7 shows the relation between temporal and spatial domains. Thus, in reducing element sizes, time step values should also be reduced, guaranteeing the same Courant number. The authors point out that this will increase mesh complexity and simulation costs, making the numerical model infeasible on average computers.

3.5.2 Number of iterations

Another variable in CFD is the number of iterations that are performed in each time step, where linearization of the non-linear terms of the Navier-Stokes equations is performed. Since this parameter influences computational cost, a convergence study must be made. For a given mesh, the number of iterations must range from 1 to 50, providing the smallest value for a global parameter estimate at the lowest computational cost.

3.5.3 Simulation stop criteria

The total simulation time is selected so that the global variable exhibits cyclic behavior, with the mean result providing agreement with reference values. This is necessary for stabilization of the global variable and validation of the numerical prototype.

3.5.4 Independence of space

Mesh convergence study is performed by reducing element size, thus verifying the behavior of the global variable as the number of elements increases. In turbulent flows, mesh improvement may cause the appearance of localized phenomena, initially not present. This spatial criterion guarantees the accuracy of the computational model.

3.5.5 Final model – real structure

The evaluation of a real structure arises after calibration of a numerical prototype. Thus, turbulence models, convergence criteria and computational domain, among others, are applied or adapted



(d) Pressure sensors



(c) Ground roughness detail



(e) Building details

to the final model. This procedure allows a progressive evolution to the simulation of a real structure, where theoretical or experimental values are unknown. Figure 3 illustrates this procedure.

On this paper, two numerical prototypes (square section and cube, models 01 and 02) were selected for simulation of real structures, exemplified by an aqueduct and a building (models 03 and 04). These will be analyzed in the next section.

4. Implementation of the proposed procedures in concrete structures: study of aqueduct and high-rise building

Simulations were performed using Ansys v.14.0[29] with its computational fluid module CFX. This module implicitly solves the nonlinear system of equations described in Section 1 for pressure and flow velocity in space and time, through the finite volume method. Mesh refinements were performed with tetrahedral or hexahedral elements. Simplifications in structural geometry were necessary to reduce computational cost. Hardware features include a desktop PC with quad-core processor Intel® i7-4770, 3.40GHz, 8.00GB RAM memory, 64-bit operating system.Simulations were initially performed for numerical prototypes according to Figure 3 (models 1 and 2). In a sequence, the real models were studied (models 3 and 4).

In structures like aqueducts or bridges (Figure 6), where one dimension prevails over the other and velocity profile along the longitudinal length is substantially constant, it is possible to approach the drag value to a section cut (two-dimensional). Therefore, the geometry of the aqueduct (model 03) is defined by a U section, as indicated in Figure 6b. This cross-section will be simplified to a rectangle with dimensions of 655x440 cm. For this section, a theoretical drag coefficient is $C_{\rm D}$ = 1.95 (with linear interpolation; provided by Qengel and Cimbala [30]).

Model 04 simulates a reinforced concrete building of 40 floors (130.30 m). The geometry of this structure is shown in Figure 7a, along with the floor plan and the wind incidence angle. In this work, only winds with $\phi = 0^{\circ}$ and $\phi = 90^{\circ}$ are analyzed, knowing that the methodology will be the same for any other angle ϕ .

Reference values for Model 04 were obtained from an experimental test with a 1:200 scale model (Figure7b-e), conducted in the

Simulations parameter — aqueduct and building

Parar	neter	Model 03	Model 04			
	Temperature	25%	°C			
Air	ρ	1.185 kg/m ³				
All	μ	1.831 x 10⁵ kg/ms				
	terModel 03Temperature 25° C ρ 1.185 kg/m³ μ 1.831×10^{5} kg/msVelocity inlet $30m/s$ ($108km/h$)'d $7.2 \times 10^{\circ}$ 'd $7.2 \times 10^{\circ}$ 'typeHexahedralbutlet 0 PaFree-slip wallTop, bottom and sidesNo slip wallStructuremodel $k-\epsilon$ on time $10s$ umberBetween 10 and 20eractions 10 ess 0 10^{10}	30m/s (108km/h)				
Rey	nold	7.2 x 10 ⁶	3.9×10^{6} in $\varphi = 0^{\circ}$ 5.8×10^{6} in $\varphi = 90^{\circ}$			
Eleme	nt type	Hexahedral	Tetrahedral			
Pressure	e outlet	0 Pa	0 Pa			
Wall conditions	Free-slip wall	Top, bottom and sides	Top and sides			
wall containtons	No slip wall	25° C 1.185 kg/m³ 1.831 x 10 ⁵ kg/ms 30m/s (108km/h) 30m/s (100 Pa Top, bottom and sides Top, bottom and sides Top, bottom and sides Top, bottom and sides Structure Struct k-ε 10s 0 10 0 10 ¹⁰	Structure and bottom			
Turbuleno	ce model	k–ε	SST			
Total simul	ation time	10s	20s			
Courant	number	Between 10 and 20				
Number of	interactions	10	10			
Roug	hness	0	0.32m			
R	ЛS	1010	1010			

Atmospheric Boundary Wind Tunnel of the Technological Research Institute (IPT [8]). Force values on each floor were computed by means of 285 pressure sensors (Figure 7d).

Numerical simulations required some adjustments to produce a feasible computational model. In this way, rooftop elements (helipad, water tank, among others) and ground level floor details were neglected. This simplified model has 40 identical floors ranging from 0 to 130.30m elevation.

Table 2 describes the main parameters adopted in the simulations. The Courant number, turbulence model, number of interactions and RMS (root mean square) were obtained with a numerical prototype, and its details are presented in the next sections.

4.1 Geometry

Details of the geometric domain are given in Figure 8. Transition regions were prescribed for mesh refinement according to Section 4.1. A scale factor 1:10 was adopted for the real building (model 4), only as a verification of the scale analysis, assuming that the software will perform mathematical operations and such a strategy will not lead to errors in the simulation.





	Subdomain	Mesh 01	Mesh 02	Mesh 03	Mesh 04	Mesh 05		
	1	D	0.2D	0.1D	0.05D	0.02D		
03	2	2D	0.4D	0.2D	0.1D	0.05D		
del	3	4D	0.8D	0.4D	0.2D	0.1D		
₽	4	8D	1.6D	0.8D	0.4D	0.2D		
			Number	of nodes				
	Aqueduct	3,042	10,551	20,665	47,727	178,043		
	Subdomain	Mesh 01	Mesh 02	Mesh 03	Mesh 04	Mesh 05		
	1	D	0.5D	0.25D	0.125D	0.0625D		
04	2	2D	D	0.5D	0.25D	0.125D		
del	3	4D	2D	D	0.5D	0.25D		
Ň	Interface	0.1D	0.05D	0.025D	0.0125D	0.00625D		
Number of nodes								
_	Building	23,212	32,656	56,264	203,282	658,007		

Mesh refinement - element size in meters (m)



Figure 9 Mesh refinement details



Figure 10 Velocity profile – Model 04



4.2 Computational mesh

4.2.1 Domain refinement

Due to the high computational cost, the use of small volumes in the entire computational domain is avoided. However, specific regions, such as the boundary layer and wake, require localized refinement to capture flow relevant effects. Figure 4b shows a proposal for subdomains where the smallest element sizes are located near the structure. Transition regions are required, enabling progressive refinement towards the center. A total of five computational meshes were employed for each model. Element size was selected based on the characteristic dimension of the structure, with D=4.40m for Model 03 and D = 2.00m for Model 04 (20.0m in a real building without scale factor). Additional mesh parameters and details are given in Table 3 and Figure 9. The meshes must be generated for elements with aspect ratio and orthogonality close to 1 (one) and skewness close to 0 (zero). The use of conforming meshes is recommended. Mesh quality criteria were verified in both models, focused on low-quality elements only in regions that are not very sensitive to the flow.







Figure 12

Convergence test of different turbulence models — cube (Model 2)

Mean drag coefficients for different turbulence models (Models 1 and 2)

-	SST	RNG	SSG	Whitout model	k- ω	BSL	k- ε	Smagorinsky	Eddy viscosity	Theoretical value	Average
Square	2.14	2.44	2.27	—	1.91	—	2.01	—	1.93	2.20	2.00
Cube	0.95	1.04	_	1.05	0.90	1.11	0.94	1.08	0.91	1.05	1.00
	 not simulated for this case 										

4.3 Boundary conditions

For Model 03, wind velocity was prescribed according to design data(IPT [8]). In Model 04, it was considered as 30m/s, which is the reference value on the wind tunnel report. In this last case, wind speed acting on the structure is presented by Figure 10 using three different approaches: (i) wind tunnel test results, (ii) equation (6) with parameters given by u_{\star} 0.97m/s;

k = 0.40 and Z = 0.32m, (iii) computational simulation. The selected roughness value provides a good agreement with experimental or theoretical results. Remaining boundary conditions (floor and walls) are given in Table 2.

4.4 Turbulence model

A study of the turbulence models described in Section 2 was carried out to verify which of these models best represents the target parameter (experimental or literature values for the drag coefficient). These analyses were performed on the numerical prototypes (square section and cube) shown in Figure 11 and Figure 12. A list of mean drag coefficient values is summarized in Table 4. For Model 1 (square section) most of the mean values are in agreement with the theoretical reference (C_D =2.2), with relative errors at a maximum of 12%. For model 2 (cube section) the maximum relative error is given by 10%. Therefore, it is concluded that in terms of the mean values for the drag coefficient, any turbulence model will provide a good estimate when compared to the reference value. On the other hand, some of the models may exhibit varying amplitudes, which are of secondary nature, since only mean values are required for drag force computations in real structures. For the real structures, k-ɛ and SST turbulence models were selected for the aqueduct and high-rise building, respectively.

4.5 Convergence

4.5.1 Temporal discretization

A Courant number convergence test was performed for reference models 01 and 02. Values in the range 10-20 resulted in satisfactory results. The flow duration was defined as 3 times the time required for the fluid to flow the entire domain.

4.5.2 Number of iterations

In the numerical prototypes, a number of iterations over 10 per time step resulted in a good agreement with theoretical values. Therefore, this value was selected for Models 03 and 04.

4.5.3 Independence of space

Computational meshes were studied according to the refinement provided by Table 3. Figure 13 shows the mesh convergence analysis for Model 03.

In Model 04, simulations were performed for two incidence angles, where several data were computed. Among them: global drag and average force on each floor. Figure 14 illustrates mesh independence studies of this model on floors 25, wind at 90°. The remaining floors were also verified, showing similar behavior.

4.6 Results

The numerical models obtained after application of the proposed procedure are the best estimate of the real scenario. For validation, these results were compared to experimental or theoretical values.

4.6.1 Aqueduct

Figure 13 presented the converged drag coefficient value for the aqueduct ($C_{_D}$ =1.93), where the simulation error for the last mesh was 1.03% and the processing time was 40.8h.

4.6.2 High-rise building

From the simulations carried out in the high-rise building, Table 5 was elaborated for analysis on each floor for the 0° and 90° incidence angles.

The error was calculated considering the wind tunnel test results



Figure 13 Mesh convergence — average drag — Model 03

as a reference. In this table, besides the errors per floor, it is also indicated if the value of the computational simulation was superior or inferior to the experimental one (arrows), verifying that there is no pattern in the whole floor, that is, the CFD was not always an upper or lower estimate when compared to the experimental results. In Figure 15, it can be verified that the largest errors are in the floors that were neglected in modeling: upper and lower level. This figure is a global analysis, verifying the sum of the forces in the whole building for each incidence angle, allowing to quantify the global error and verify the force distribution along the structural height.

It is possible to summarize the simulations from the values obtained for the drag coefficients. Table 6 presents these results.

The average time required to perform the methodology for a given discretization (mesh 04) is shown in Table 7. It is known that this time is only an estimate since it depends on the complexity of the geometry and boundary conditions.

Table 5

Wind force resultant — incident angles at 0° and 90°

		Force (N) at 0°		Force (N	l) at 90°	Error (%)	Error (%)
Floor	Height-z (m)	Wind tunnel	Computer simulation	Wind Tunnel	Computer simulation	wind at 0°	wind at 90
1	13.3	32,678.0	34,396.0	11,659.9	17,697.8	5.3 ↑	51.8↑
2	16.3	33,927.6	34,965.5	11,659.9	17,764.6	3.1 ↑	52.4 ↑
3	19.3	33,179.8	35,251.8	13,120.3	17,701.6	6.2 ↑	34.9 ↑
4	22.3	32,258.5	35,511.7	14,398.0	17,557.8	10.1 ↑	21.9 ↑
5	25.3	32,677.9	35,806.2	14,398.0	17,213.4	9.6↑	19.6 ↑
6	28.3	32,349.2	35,713.6	14,558.1	17,119.3	10.4 ↑	17.6 ↑
7	31.3	31,847.3	35,816.6	14,741.1	17,105.5	12.5↑	16.0 ↑
8	34.3	30,570.4	35,794.9	14,741.1	16,648.8	17.1 ↑	12.9 ↑
9	37.3	31,148.2	35,746.6	15,202.7	16,685.6	14.8↑	9.8 ↑
10	40.3	32,068.4	35,623.0	15,895.1	16,682.9	11.1 ↑	5.0 ↑
11	43.3	31,769.1	35,953.1	15,895.1	16,398.6	13.1 ↑	3.2 ↑
12	46.3	32,167.3	35,817.4	16,087.6	16,172.2	11.4 ↑	0.5 ↑
13	49.3	32,660.9	35,957.9	16,472.7	16,348.8	10.1 ↑	0.8↓
14	52.3	32,887.2	36,113.9	16,472.7	16,074.2	9.8 ↑	2.4 ↓
15	55.3	33,392.6	35,991.9	16,632.4	16,083.3	7.8 ↑	3.3↓
16	58.3	34,165.7	36,030.8	17,071.6	16,180.2	5.5 ↑	5.2↓
17	61.3	34,402.9	35,917.6	17,071.6	16,393.5	4.4 ↑	4.0↓
18	64.3	34,839.2	35,853.2	17,221.3	16,937.2	2.9↑	1.6↓
19	67.3	35,901.3	35,760.5	17,820.2	17,060.3	0.4↓	4.3↓
20	70.3	36,094.2	35,829.2	17,820.2	17,268.8	0.7↓	3.1↓
21	73.3	36,334.1	36,025.3	17,932.0	16,740.1	0.9↓	6.6↓
22	76.3	37,390.0	36,070.5	18,658.6	16,517.6	3.5↓	11.5↓
23	79.3	37,642.5	36,252.9	18,658.6	16,787.5	3.7↓	10.0↓
24	82.3	37,736.2	36,571.2	18,708.3	16,903.9	3.1↓	9.6↓
25	85.3	38,453.7	37,153.3	19,404.3	17,023.5	3.4↓	12.3↓
26	88.3	38,730.3	37,715.5	19,404.3	17,621.5	2.6↓	9.2↓
27	91.3	38,999.8	38,604.0	19,404.3	18,332.5	1.0↓	5.5↓
28	94.3	40,014.1	39,582.6	19,750.7	18,338.1	1.1↓	7.2↓
29	97.3	40,354.2	40,770.9	19,750.7	18,059.1	1.0 ↑	8.6↓
30	100.3	40,438.2	42,120.0	19,750.7	18,872.8	4.2 ↑	4.4↓
31	103.3	41,894.0	43,444.9	20,125.2	17,762.0	3.7 ↑	11.7↓
32	106.3	42,359.6	44,842.5	20,151.9	18,196.2	5.7 ↑	9.7↓
33	109.3	42,555.2	46,099.2	20,151.9	17,948.9	8.3 ↑	10.9↓
34	112.3	43,462.6	47,072.3	20,835.4	17,543.8	8.3 ↑	15.8↓
35	115.3	43,768.3	47,874.4	20,940.5	17,405.1	9.4 ↑	16.9↓
36	118.3	44,063.9	48,214.2	20,940.5	17,216.1	9.4 ↑	17.8↓
37	121.3	44,552.7	48,580.9	21,394.8	17,041.3	9.1 ↑	20.3↓
38	124.3	44,868.9	47,900.1	21,507.9	16,739.1	6.8 ↑	22.2↓
39	127.3	44,676.7	45,863.7	21,507.9	14,715.0	2.7 ↑	31.6↓
40	130.3	21,445.4	30,355.5	10,484.2	8,781.6	41.5↑	16.2↓
G	lobal	1,460,726	1,544,965	698,402	675,640	5.77 ↑	3.37↓





Mesh convergence - Model 04



Figure 15

Drag force per floor: CFD and wind tunnel - wind incidence: a) $\varphi = 0^{\circ}$ and b) $\varphi = 90^{\circ}$

Summary of simulations - 2D and 3D flow

	Drag coefficient (C _D)						
Model	CFD	Wind tunnel	Theoretical value Çengel and Cimbala[30]	Error (%)			
01 — Square section	2.17	_	2.20	1.36			
02 — Cube	1.02	_	1.05	2.86			
03 — Real aqueduct	1.93	_	1.95	1.03			
04 — Real building wind at 0°	0.91	0.86	—	5.81			
04 — Real building wind at 90°	0.69	0.72	—	4.17			

Table 7

Average time for each step — Mesh (04)

Case	Geometry	Mesh	Data and premises	Processing	Analysis of results	Total time
Model 3	0.5 h	2.0 h	0.5 h	13.0 h	1.0 h	17h
Model 4	1.0 h	3.0 h	1.0 h	41.0 h	2.0 h	48h

5. Conclusions

The proposed procedures resulted in a very efficient and objective guide, being recommended for preliminary analysis of buildings and special structures.

One of the requirements for the elaboration of this proposal was to carry out simulations using average computers. In this way, simplifications were necessary to meet hardware limitations. Another requirement imposed by this work was the use of numerical prototypes. The objective was to establish a series of criteria for several relevant variables in two and three-dimensional simulation of real structures.

This methodology was applied to the reference section (Model 01) where it presented an error of 1%. Then, it was possible to apply these parameters to an aqueduct submitted to real wind inputs (Model 03), whose drag values presented an error of 1% in relation to the estimated theoretical value.

Flow simulations of the 3D reference model (Model 02) converged to a drag coefficient $C_{_D}$ = 1.02, resulting in an error of only 3% over the theoretical value.

The real building (Model 04) presented an overall error of 6% for the incident wind at 0° and 3% for the wind at 90°. In modeling, simplifications were made in the geometry described in Section 5 for the upper and lower floors. These approximations are confirmed in Figure 15, where the smaller error amplitudes appear at the intermediate floors, leaving the upper and lower ones with the largest errors, already highlighted in Table 5. It is noteworthy that for such building there were no reference values for the aerodynamic parameters. To reduce computational costs, it would be possible to carry out simulations using only mesh 04, resulting in errors (in relation to mesh 05) of 1% for the incident wind at 0° and 2% for incident wind at 90°. This would reduce simulation time by 40%, about 48 hours, which proves to be a feasible value for design offices. In this way, the proposed procedures are very promising in terms of computational cost, drag estimation and versatility in changing problem variables, enabling a fast, low-cost companion to traditional wind tunnel tests.

6. List of symbols

- \vec{v} Velocity vector
- μ Dynamic Viscosity
- ρ Density
- v Control volume
- dv Infinitesimal volume
- S Control surface
- $\upsilon \text{Control domain}$
- $\vec{\nabla}$ Divergence
- \vec{f} Effective force per unit mass within
- u Velocity in x
- v Velocity in y
- w Velocity in z
- p Pressure
- $g_{x,y,z}$ Body accelerations
- f_v Viscous forces acting on dv
- V Averaged speed
- v Kinematic viscosity
- D Characteristic dimension of the immersed body
- Z Height
- Z_0 Roughness of the floor
- u₁ Friction velocity
- C_D Drag coefficient
- k Von Karman constant
- Δt Time interval
- Δx Element size
- ϕ Wind incidence angle
- τ Shear stress of the wind acting on the surface

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